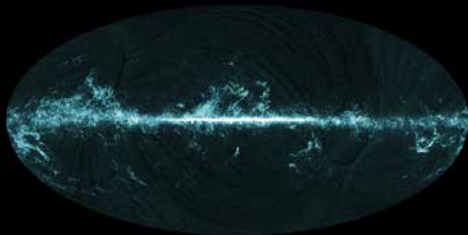


"Dépoussiérer" le disque Galactique avec la DR2

Clément Hottier



The Galactic plane

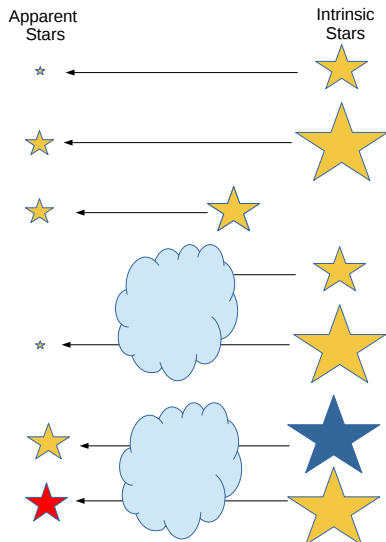


PLANCK :
INTERSTELLAR CO
(115GHz)



Gaia Data Release 2 :
STARS

Extinction and reddening



⊙ Apparent magnitude depends :

- Intrinsic magnitude
- Distance
- Extinction

⊙ Star apparent color depends

- Effective Temperature
- Extinction

2 Approaches, same data

⊙ 3D Inversion

- Lallement, Babusiaux, Vergely et al, 2019

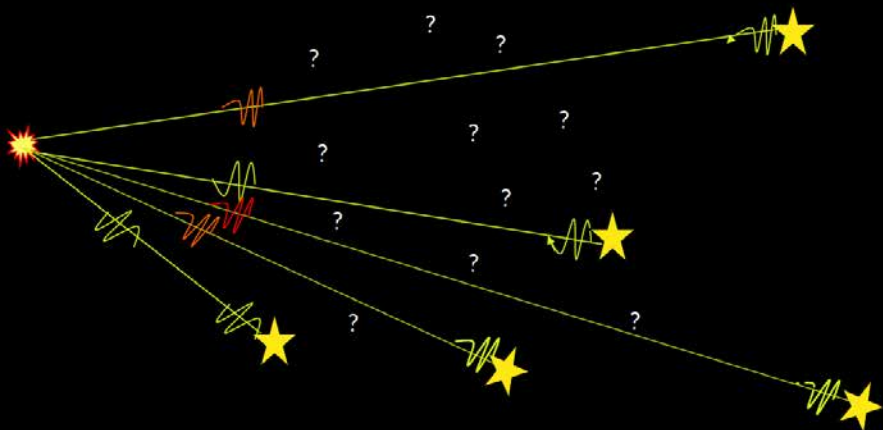
⊙ Field of view by field of view

- Babusiaux et al 2020
- Hottier et al 2020 A&A : CDS
- Hottier et al 2021 *in prep*

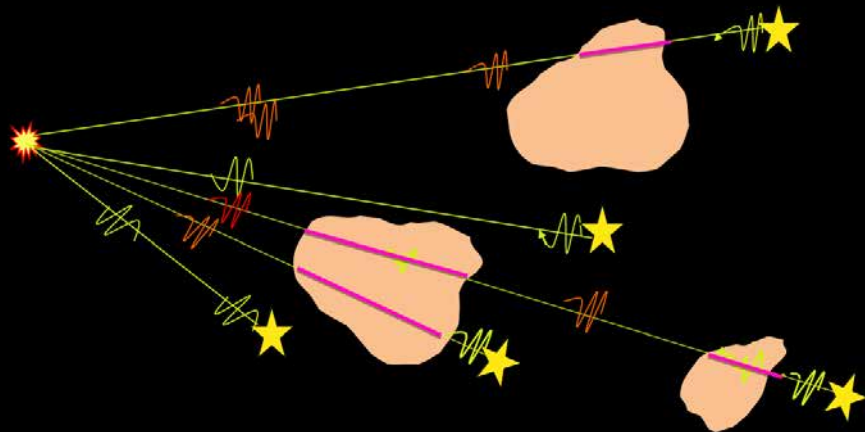
Both based on crossmatch Gaia DR2 and 2MASS

- ◎ Gaia DR2 : 1.3 billion stars
 - Map : Restriction on relative errors on parallaxes better than 20%:
about 40 millions objects (20 millions < 2.5 kpc)
- ◎ Individual stars extinction evaluation :
 - photometric data in visible (Gaia) and infrared (2MASS)
 - comparison with stellar parameter
 - parallactic distance as prior

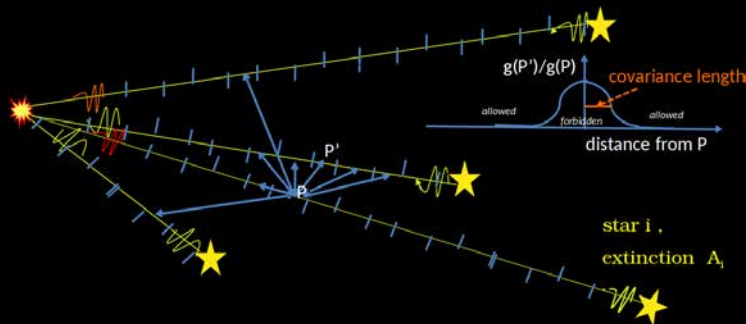
Inferring dust density



Inferring dust density



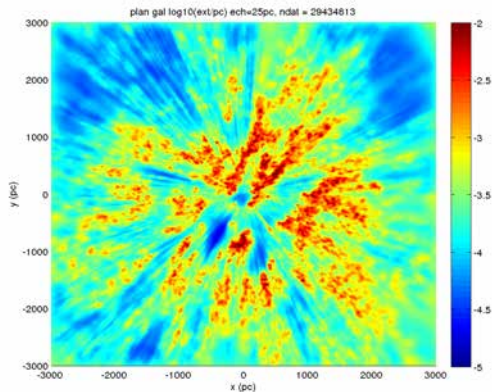
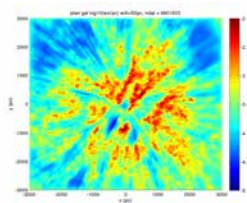
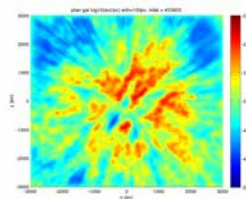
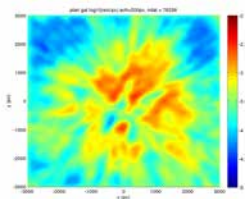
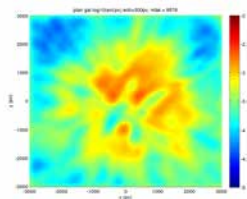
Inferring dust density



$g(P)$: reddening per distance (mag/pc) at P

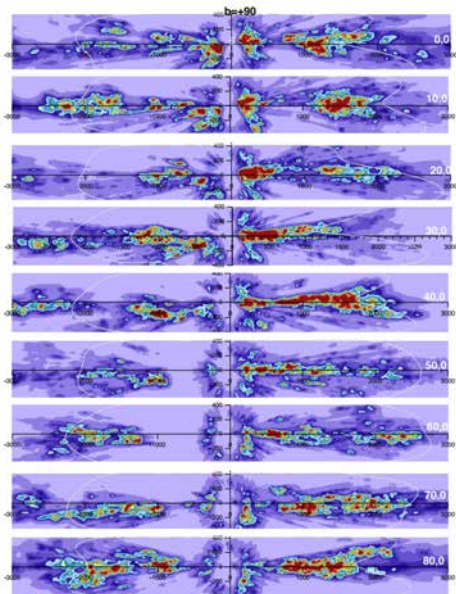
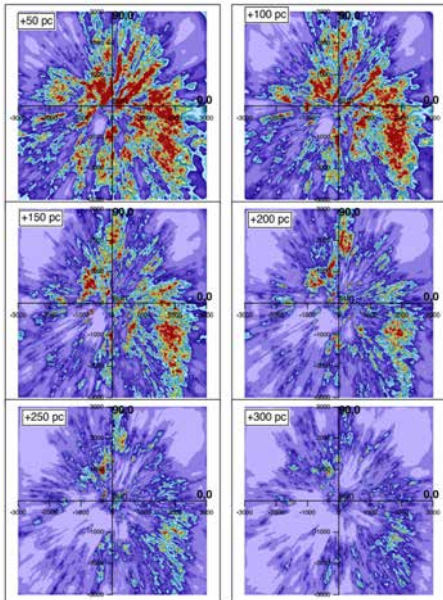
- ⊙ Data: measured reddening/extinction $A_i = \int g(P)dP$ for each stars i
- ⊙ Prior conditions on the 3D distribution (Bayesian aspect)
- ⊙ 3D covariance kernel(s) $\Rightarrow$ minimum size of structures (regularization) $\Rightarrow g(P')/g(P)$ limited

Hierarchical technique



- ⊙ Hierarchical
- ⊙ Gaussian kernel

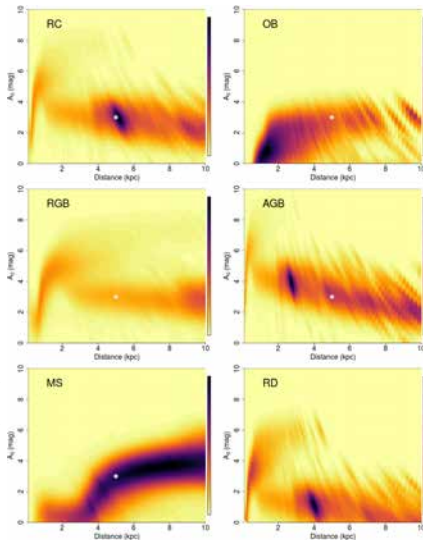
3D cube (Lallement *et. al.* 2019)



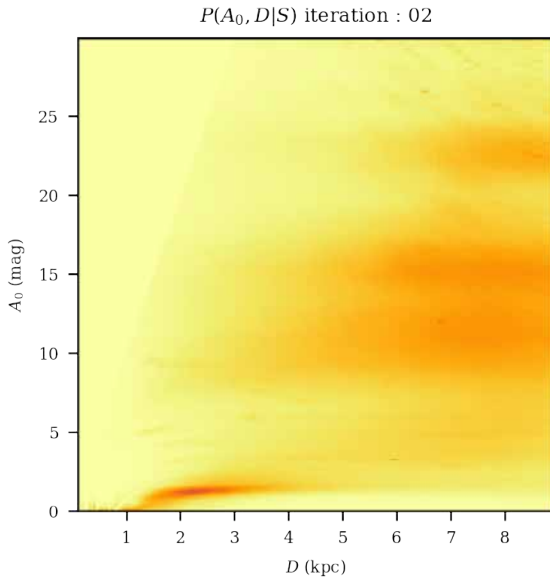
- ⊙ Photometry (2MASS and Gaia) and Parallax
- ⊙ Completeness taking into account
- ⊙ Field of view based methods
- ⊙ Two steps :
 - Analyzes of each stars
 - Deconvolution

Stars analysis

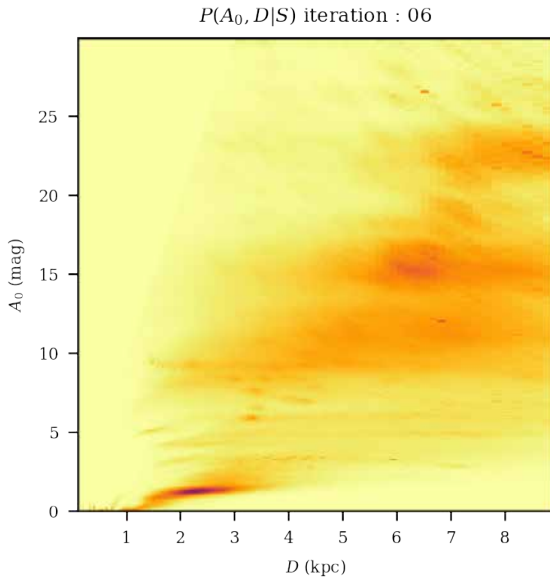
- Processing of $P(O | A_0, D)$
 - Comparing to empirical HR
 - Polynomial extinction law
- Merging result with an iterative deconvolution



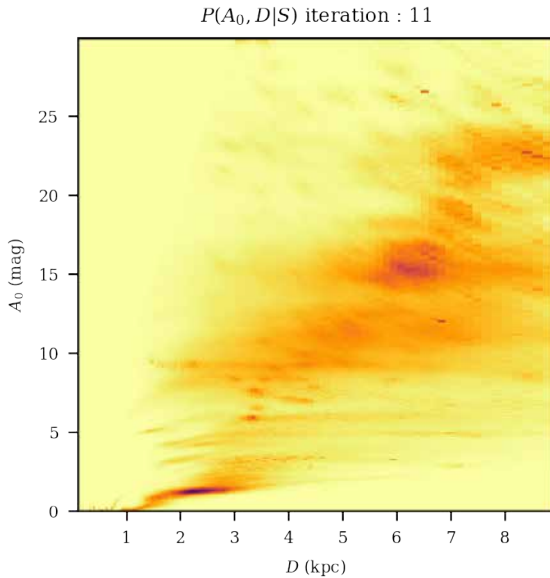
Bayesian deconvolution



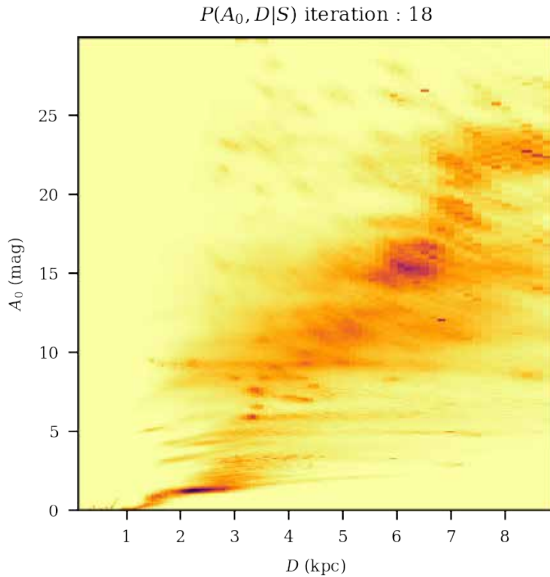
Bayesian deconvolution



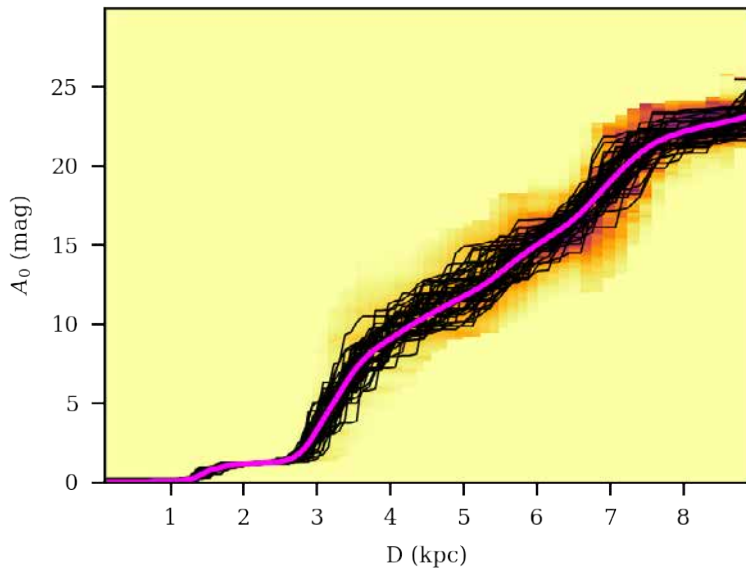
Bayesian deconvolution



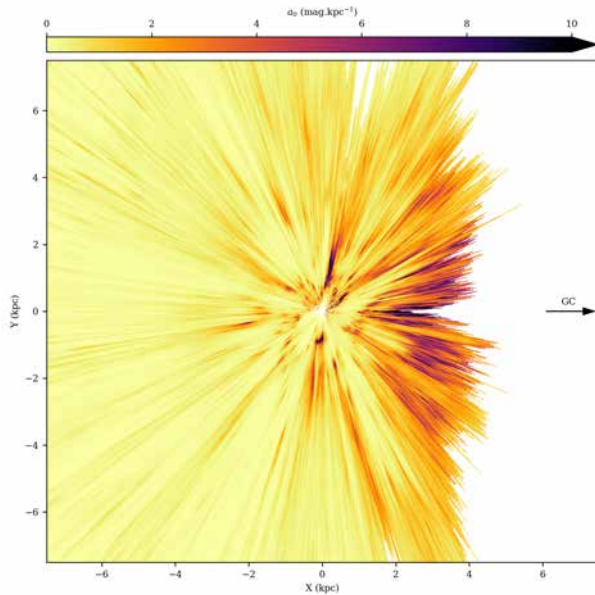
Bayesian deconvolution



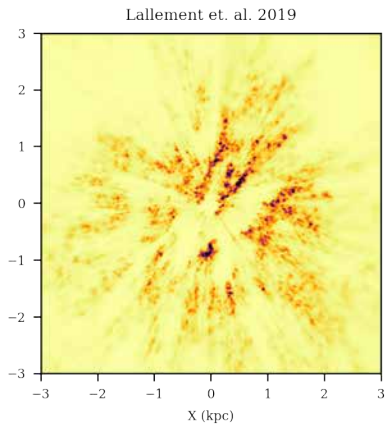
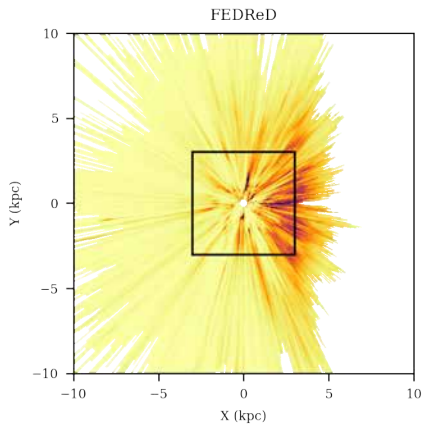
Bayesian deconvolution



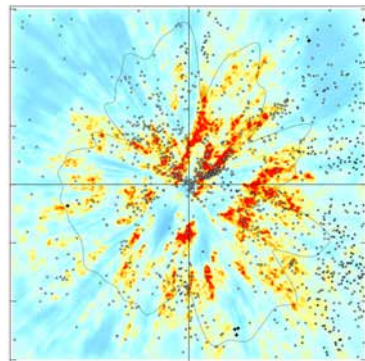
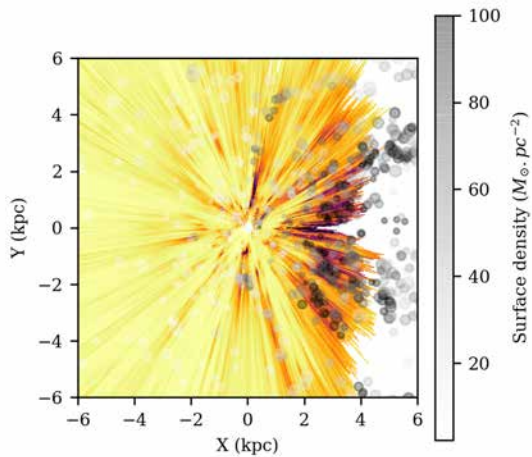
Extinction map



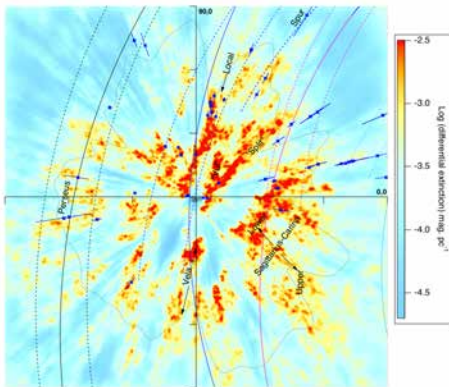
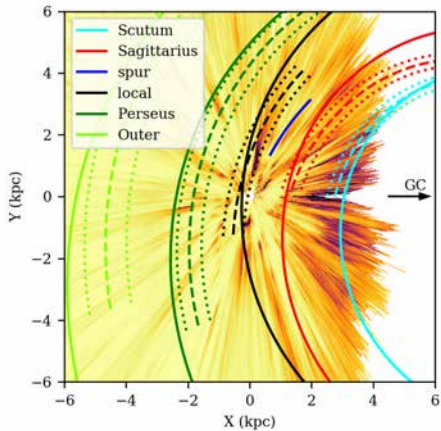
Results



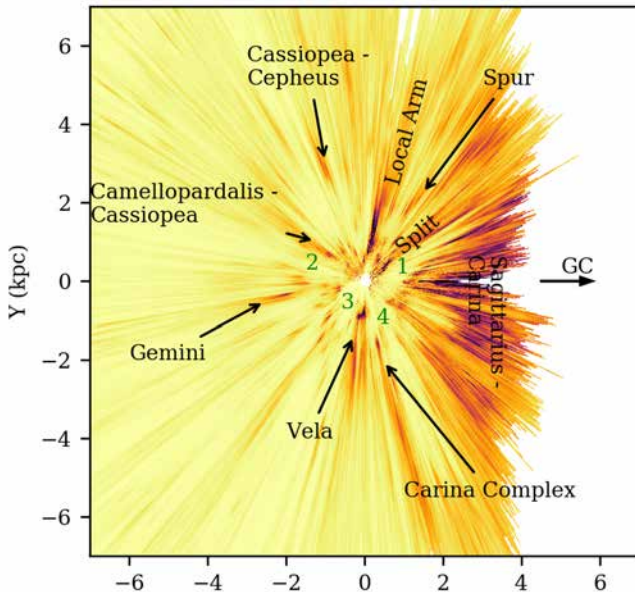
CO cloud



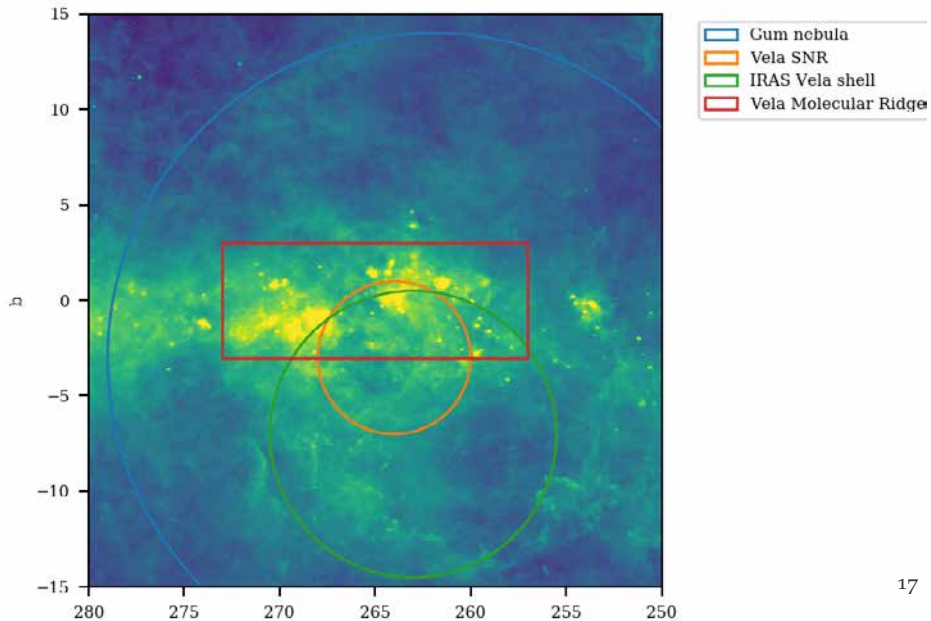
Spiral arms



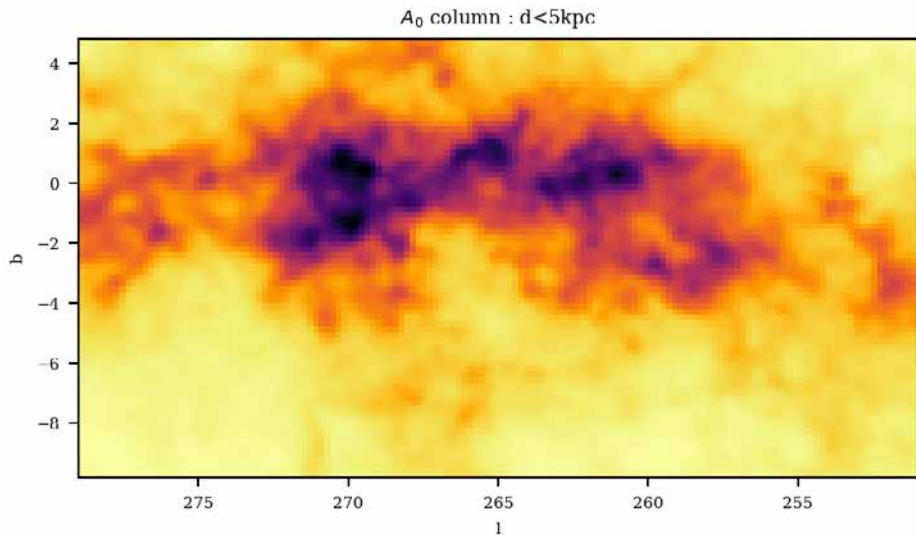
Structures in extinction



Vela in infrared

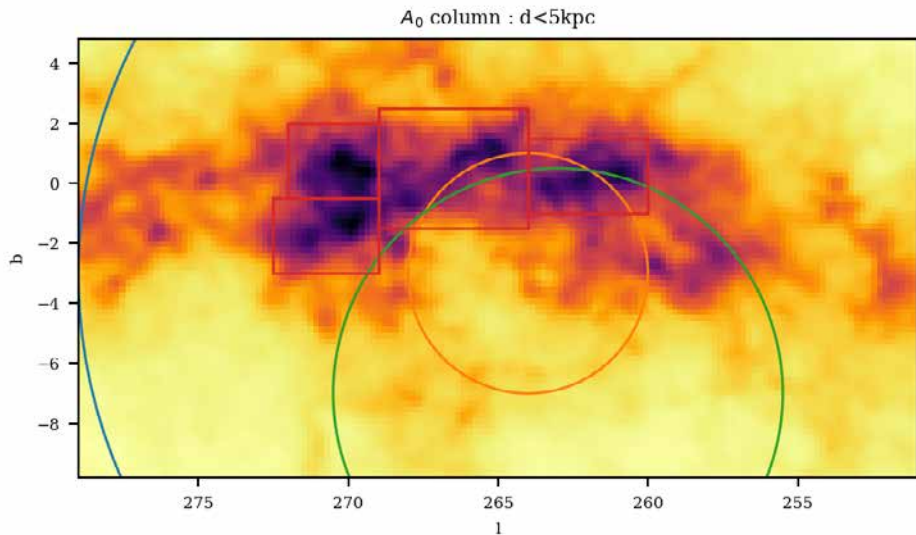


Column extinction (Hottier *et. al.* in prep.)



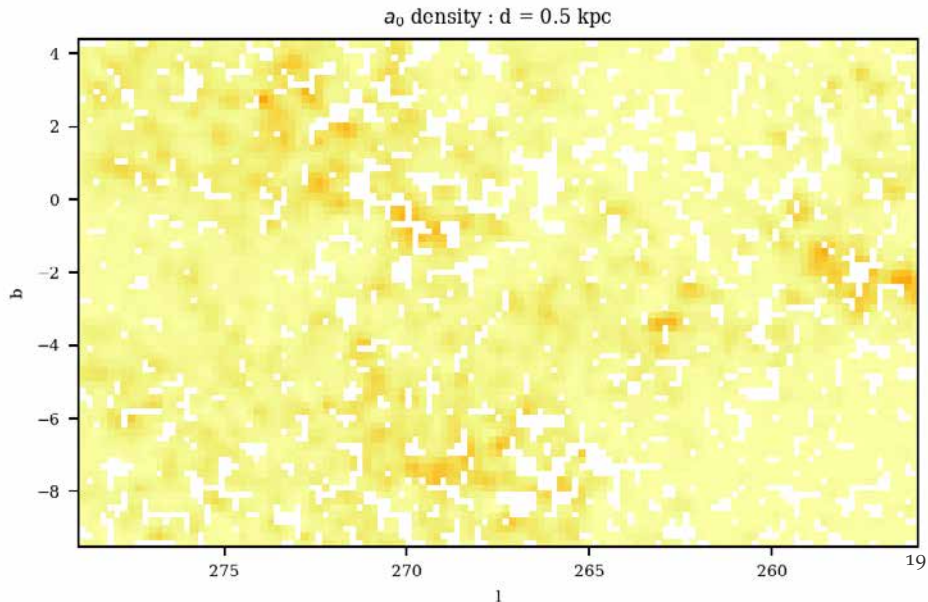
Extinction density show same structures than in infrared

Column extinction (Hottier *et. al.* in prep.)

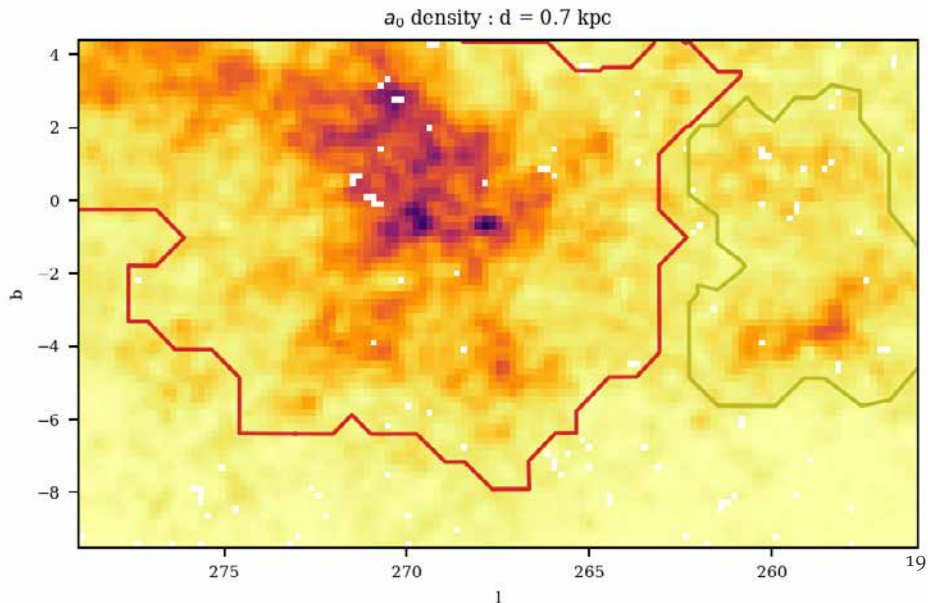


Extinction density show same structures than in infrared

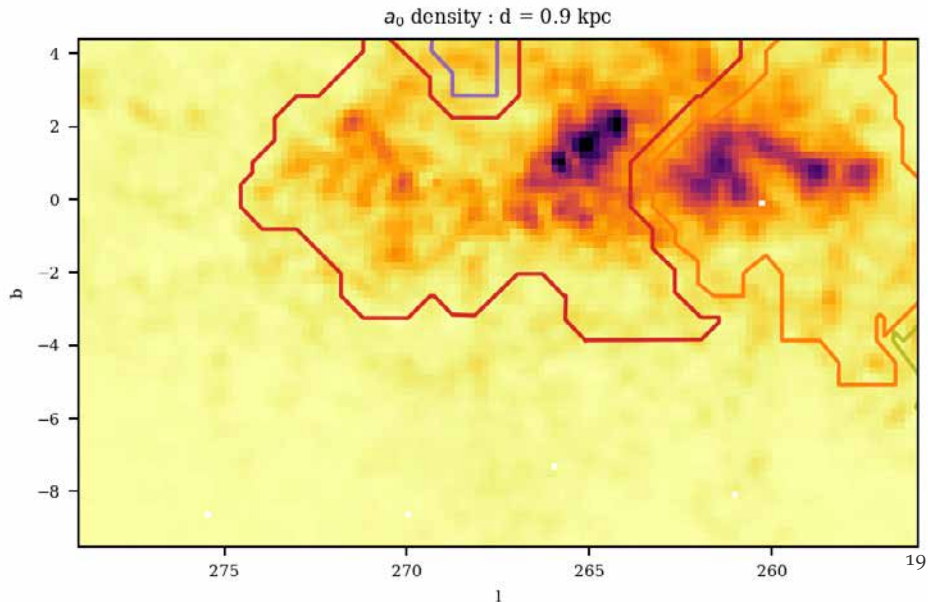
The Vela clouds unravelled



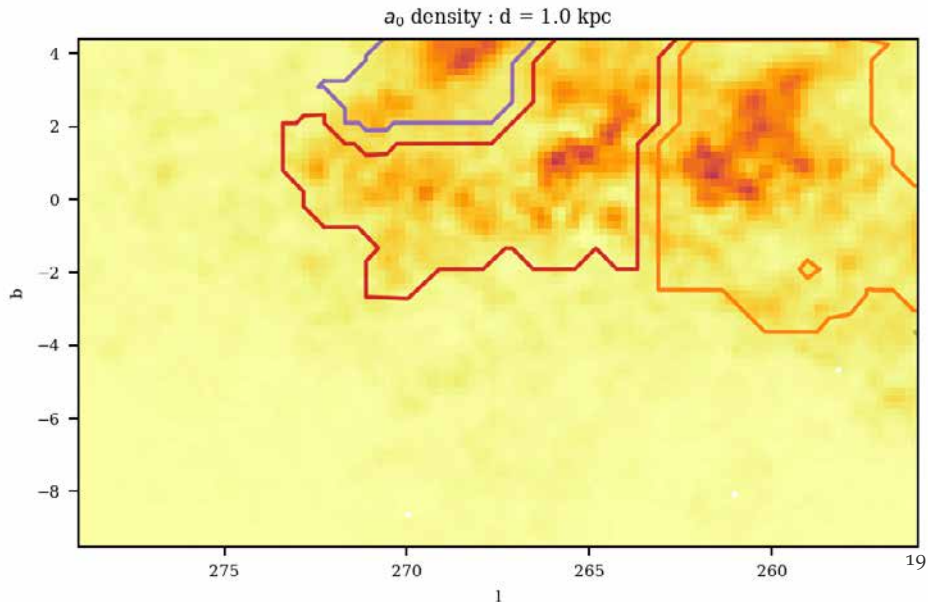
The Vela clouds unravelled



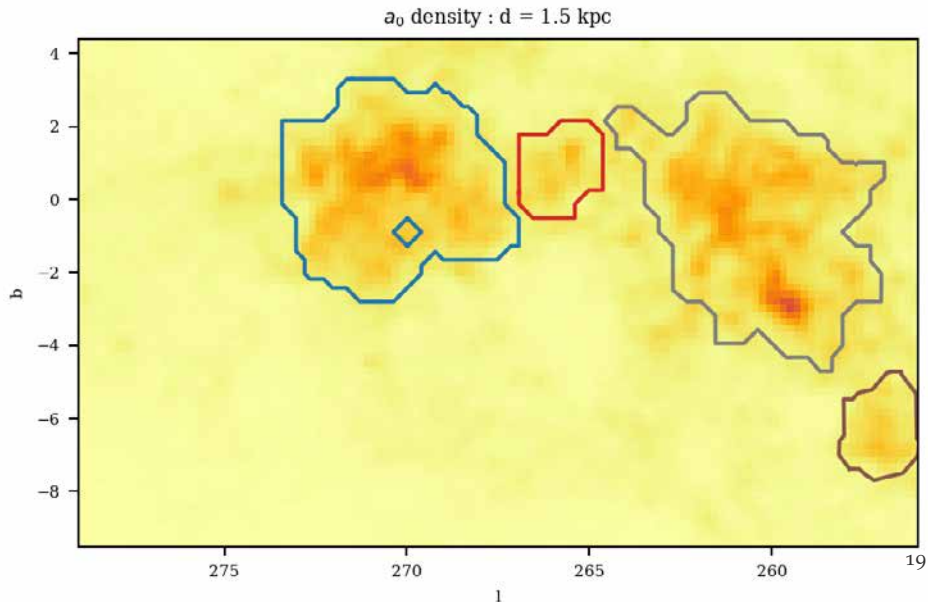
The Vela clouds unravelled



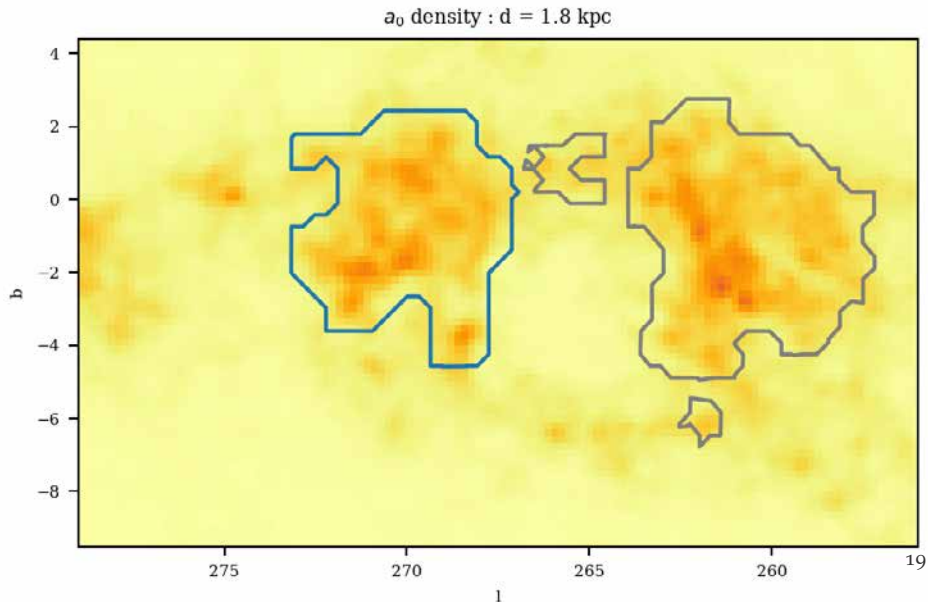
The Vela clouds unravelled



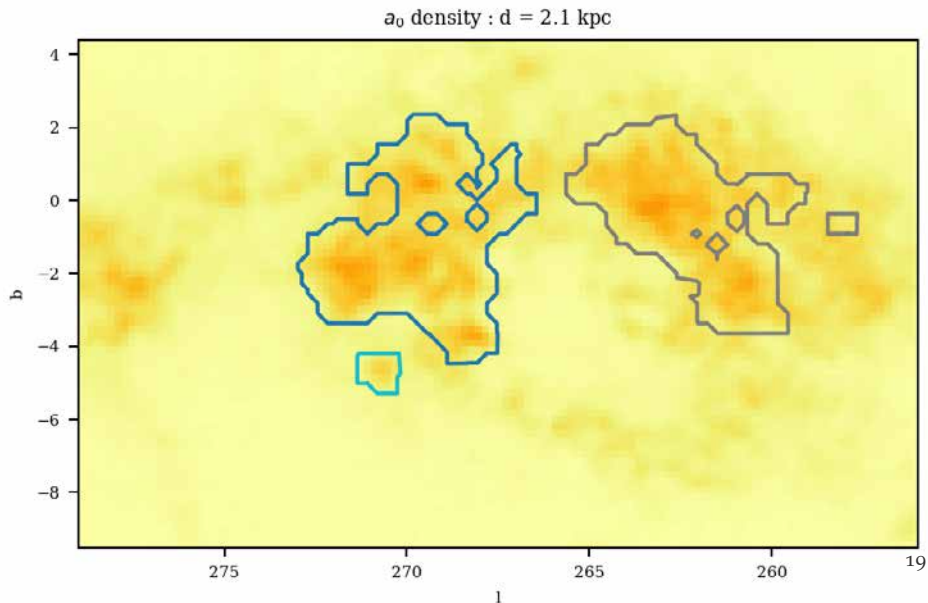
The Vela clouds unravelled



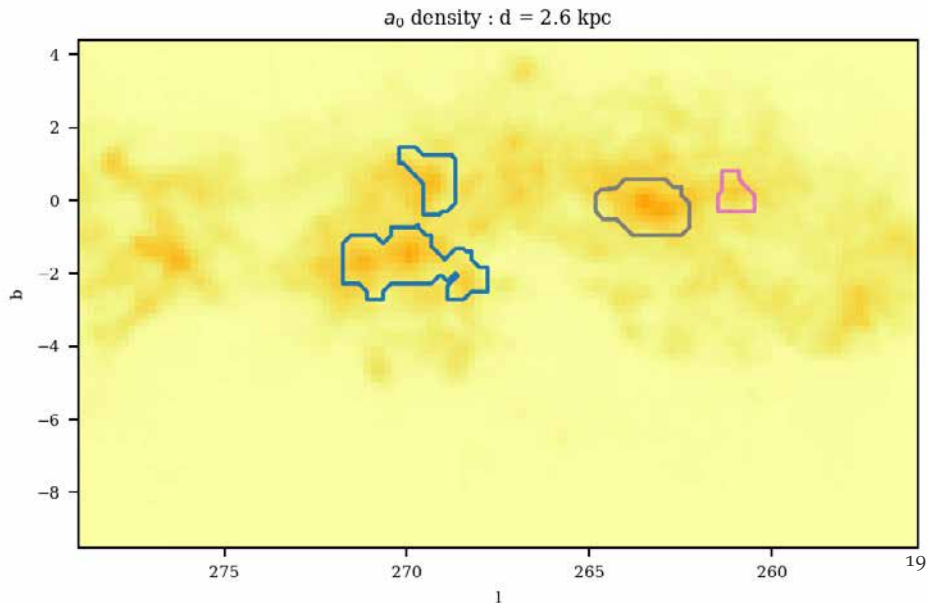
The Vela clouds unravelled



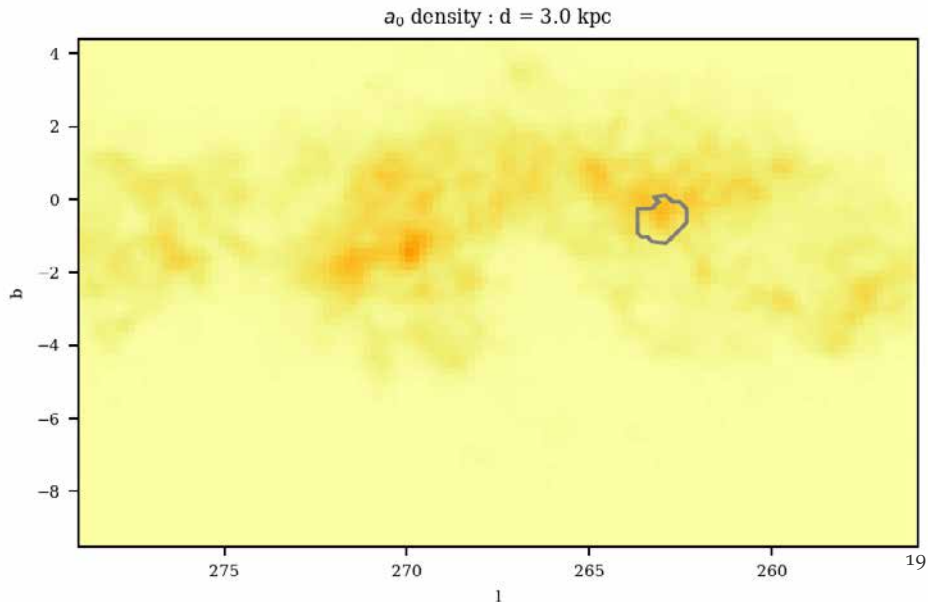
The Vela clouds unravelled



The Vela clouds unravelled



The Vela clouds unravelled



Take home

DR₂ :

- ⊙ Extinction Map of "Close area"
- ⊙ Distance and shape of structures (Split, Vela...)

EDR₃ Objectif:

- ⊙ Mapping the Galactic Center and beyond
- ⊙ Observe the bar fingerprint in dust

